

KATHMANDU UNIVERSITY
End Semester Examination
June/July, 2023

Marks Scored:

Level : B.E./B.Sc.

Year : II

Exam Roll No. :

Time: 30 mins.

Course : COMP 204

Semester : II

F. M. : 10

Date : 02 JUL 2023

Registration No.:

Date :

SECTION "A"

[20 Q. \times 0.5 = 10 marks]

Tick [\checkmark] the most appropriate answer from the alternatives given. All symbols have their usual meanings

- A period of 100 ms in microseconds.
 $10^5 \mu s$ $10^{-6} \mu s$ $10^6 \mu s$ $10^{-5} \mu s$
- If a periodic signal is decomposed into five sine waves the frequencies of 100, 300, 500, 700 and 900 Hz, what is its bandwidth?
 100 900 800 500
- Low Frequency (LF) ranges from _____.
 3 - 30 kHz 30 - 300 kHz 30 - 300 MHz 30 - 300 GHz
- _____ noise is the random motion of electrons in a wire, which creates an extra signal not originally sent by the transmitter.
 Thermal Induced Crosstalk Impulse
- The concept of "angle of incidence" is used in _____.
 Twisted-Pair Cable Coaxial Cable
 Fiber-Optic Cable Infrared
- A code scheme has a Hamming distance $d_{\min} = 5$. This code guarantees the detection of up to _____ errors.
 2 3 4 5
- A simple parity-check code is a single-bit error-detecting code in which _____.
 $n = k$ with $d_{\min} = 2$ $n = k + 1$ with $d_{\min} = 2$
 $n = k + 1$ with $d_{\min} = 1$ $n = k + 2$ with $d_{\min} = 1$
- Bit stuffing is the process of adding one extra 0 whenever _____ consecutive 1s follow a 0 in the data.
 five eight nine six
- Vulnerable time for slotted ALOHA is _____.
 T_{fr} $2 \times T_{fr}$ T_p $2 \times T_p$

10. Which one of the following is a controlled-access protocol?
 CSMA/CD Polling CDMA Slotted ALOHA
11. Carrier sense multiple access with collision avoidance (CSMA/CA) was invented for _____
 wireless networks wire networks
 both (wireless as well as wire) network none
12. What is the port number of the DNS?
 21 53 25 110
13. In class A of classful addressing, there are only _____ networks in the world that can have a class A address.
 8 32 64 128
14. Which one is **TRUE**?
 A leaky bucket algorithm shapes bursty traffic into fixed-rate traffic by averaging the data rate. It doesn't drop the packets if the bucket is full.
 A leaky bucket algorithm shapes bursty traffic into fixed-rate traffic by averaging the data rate. It may drop the packets if the bucket is full.
 A leaky bucket algorithm shapes bursty traffic into variable-rate traffic by averaging the data rate. It doesn't drop the packets if the bucket is full.
 A leaky bucket algorithm shapes bursty traffic into variable-rate traffic by averaging the data rate. It may drop the packets if the bucket is full.
15. In cyclic codes, multiplying $(x^5 + x^3 + x^2 + x)$ polynomial by another $(x^2 + x + 1)$ polynomial is equal to
 $(x^7 + x^6 + x^5 + x^4 + x)$ $(x^7 + x^5 + x^3 + x)$
 $(x^7 + x^3 + x^2 + x)$ $(x^7 + x^6 + x^3 + x)$
16. Which attacks is **NOT** associated with "Threat to integrity"?
 Modification Snooping Masquerading Replaying
17. For m size header the size of receive slide window for selective repeat protocol is _____
 1 2^m 2^{m-1} 2^{m+1}
18. The loss in a cable is usually defined in decibels per kilometer. If the signal at the beginning of a cable with -0.3 dB/km has a power of 2 mW, the power of the signal at 5 km is _____
 1.3 mW 1.4 mW 1.5 mW 1.6 mW
19. The central concept in detecting or correcting errors is _____
 Redundancy Burst Datawords Codewords
20. The first and the last IP address of a given ip address 124.41.239.128/27 is _____
 124.41.239.128 and 124.41.239.159 124.41.239.0 and 124.41.239.159
 124.41.239.128 and 124.41.239.255 124.41.239.0 and 124.41.239.255

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Time : 2 hrs. 30 mins.

Course : COMP 204
Semester : II
F. M. : 40

SECTION "B"
[6 Q. × 4 = 24 marks]

Attempt *ANY SIX* questions.

1. Name four basic network topologies, and cite an advantage of each type. [4]
2. Give a brief account of twisted-Pair cable. Explain the function of the twisting in twisted-pair cable. [1+3]
3. The size of the window must be less than 2^m and the size of the receiver window should be in the Go-Back-N protocol. Explain with suitable diagram. [4]
4. Explain why collision is an issue in random access protocols but not in controlled access protocols. [4]
5. Explain three way handshake protocol with clear flow diagram [4]
6. Explain leaky bucket and token bucket algorithm. Briefly explain which among the two is more efficient and why? [2+2]
7. Write short notes on *ANY TWO* [2+2]
 - a. Transposition Cipher
 - b. DNS
 - c. UDP

SECTION "C"
[2 Q. × 8 = 16 marks]

Attempt *ANY TWO* questions.

8.
 - a. Explain with diagram for encoder and decoder how simple parity check code works. Assuming 4 bit dataword generate all possible codeword. Show that simple parity check guarantees to detect any odd number of errors. [6]
 - b. What are the values of Signal-to-Noise Ratio (SNR) and SNR_{dB} for a noiseless channel? [2]

9. a. There is no acknowledgement mechanism in CSMA/CD, but we need this mechanism in CSMA/CA. Explain the reason. [5]
- b. How many signal levels do we need if we send 265 kbps over a noiseless channel with a bandwidth of 20 kHz. [3]
10. a. What are the security goals? Explain each of them with suitable example based upon your understanding. [3]
- b. Define latency. What is the latency for a 2.5-KB an email if the bandwidth of the network is 1 Gbps? Assume that the distance between the sender and the receiver is 12,000 km and that light travels at 2.4×10^8 m/s. [1+4]

Note: The queuing time is not a fixed factor; it changes with the load imposed on the network. Therefore, consider queuing time and processing delay is equal to zero.